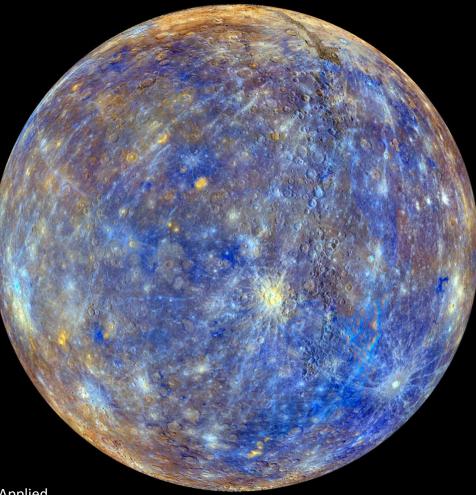
# AMDEPFL

Data-driven emulation of planetary-scale collisions

M. Timpe / UZH M. Han Veiga / UZH M. Knabenhans / UZH J. Stadel / UZH S. Marelli / ETH Zurich

Image credit: Lynette Cook for Gemini Observatory/AURA

#### Mercury's large core



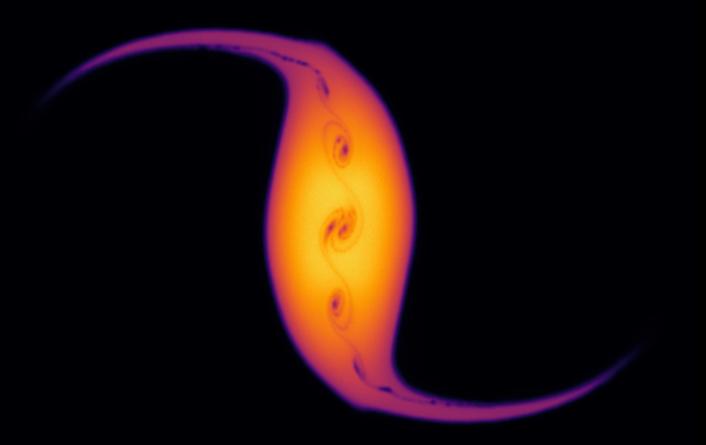
### Origin of the Moon



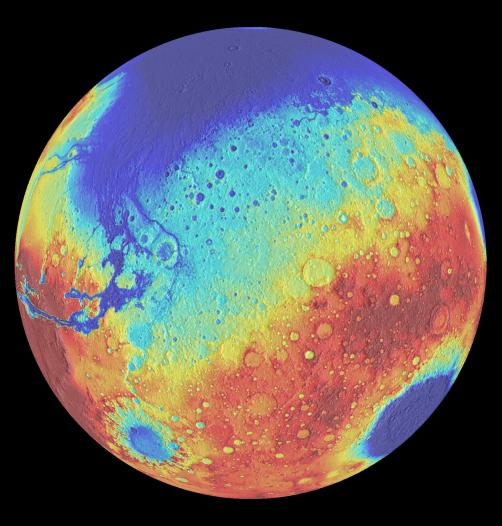
Image credit: W. Anders / NASA

Reference: Benz et al. (1986)

#### Origin of the Moon



#### Martian hemispheric dichotomy





#### Uranus' tilted axis

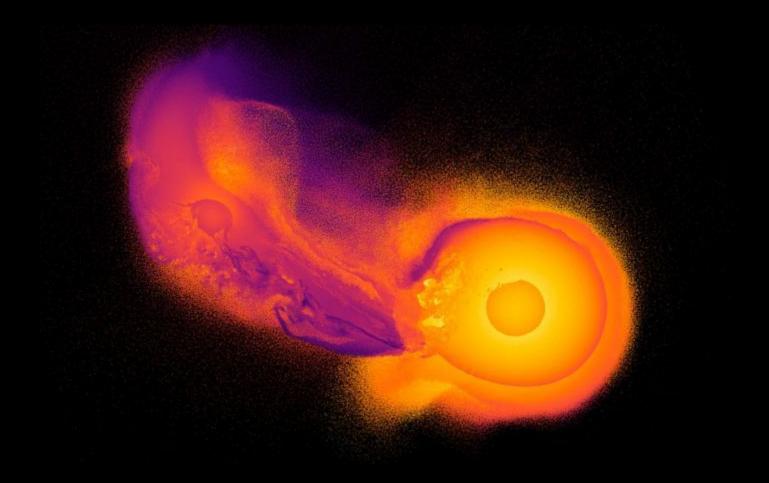
"We're finally figuring out how Uranus ended up its side."



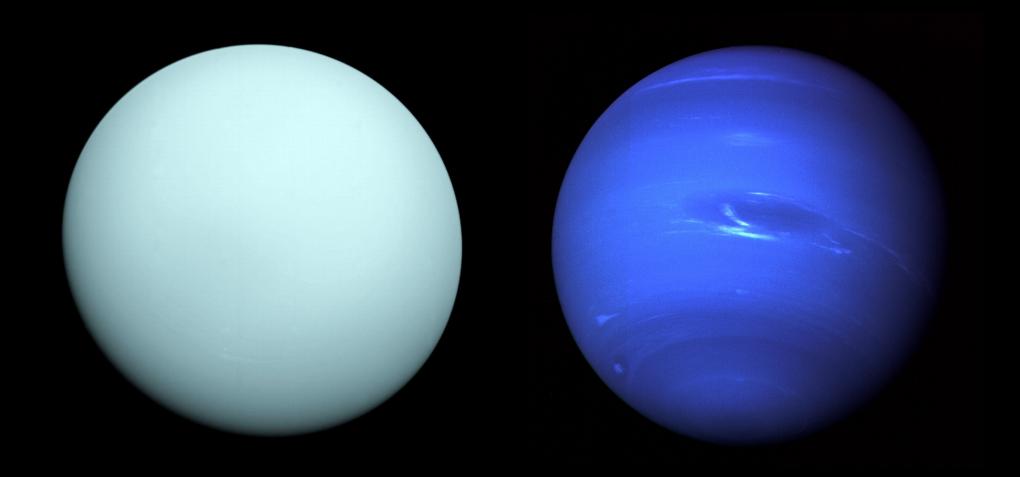
"Something big crashed into Uranus and changed it forever."

"Uranus was slammed by an object twice the size of Earth."

#### Uranus' tilted axis



#### Ice giant dichotomy



#### Origin of Pluto-Charon





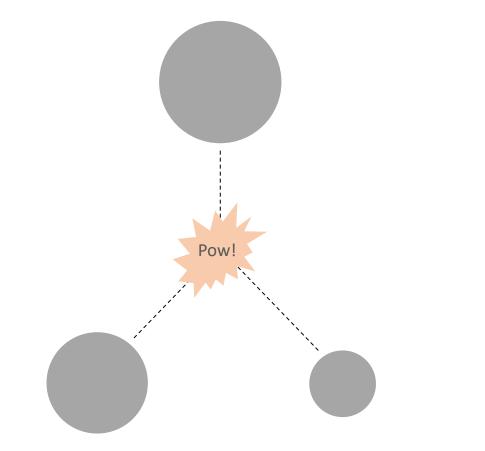
Image credit: NASA / Johns Hopkins University Applied Physics Laboratory / Southwest Research Institute

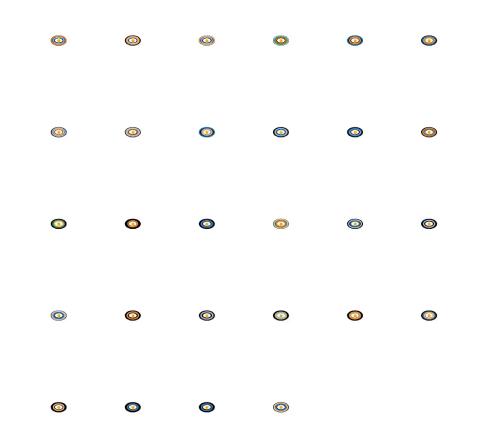
Reference: Kegerreis et al. (2019)

#### **Planet Formation**

#### **Planet Formation**









Source: Timpe et al. (in review)

## Why machine learning?



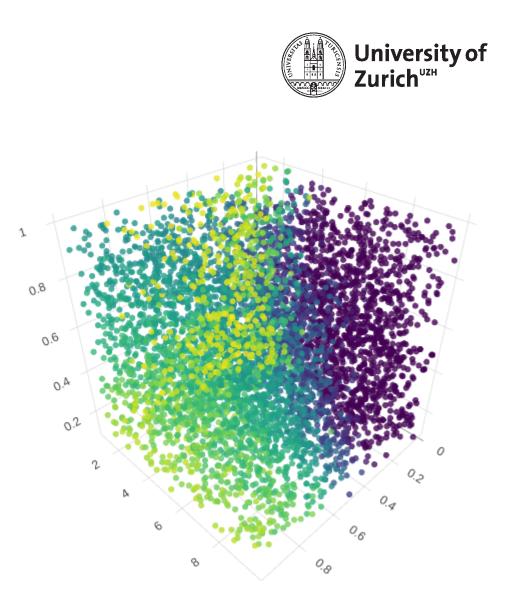
- Collisions are important for planet formation
- Simulations are expensive, parameter space is high dimensional
- Analytic and semi-analytic approaches aren't getting the job done
- Needs to generalize to any quantifiable property
- Must be usable "on-the-fly" (i.e., in N-body simulations)
- Should provide us with physical insights
- Would be nice if models obey physics





#### Data | Collision Dataset

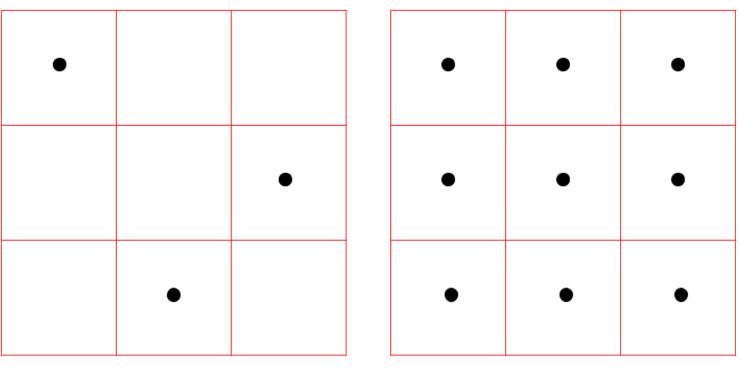
- 10,700 simulations of collisions
- Smoothed-particle hydrodynamics run on Piz Daint supercomputer
- Latin hypercube sample (LHS) with adaptive response surface method
- LHS10K, LHS500, LHS200
- Available on Dryad repository: https://doi.org/10.5061/dryad.j6q573n94





#### Data | Latin Hypercube Sampling





Latin Hypercube Sampling

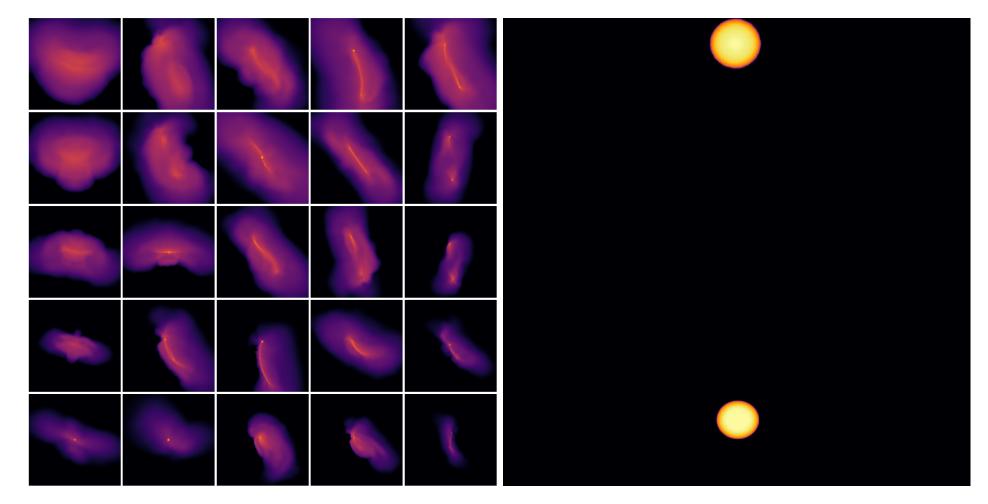
Standard Stratified Sampling



Image credit: Andro Sabaschvili / Medium

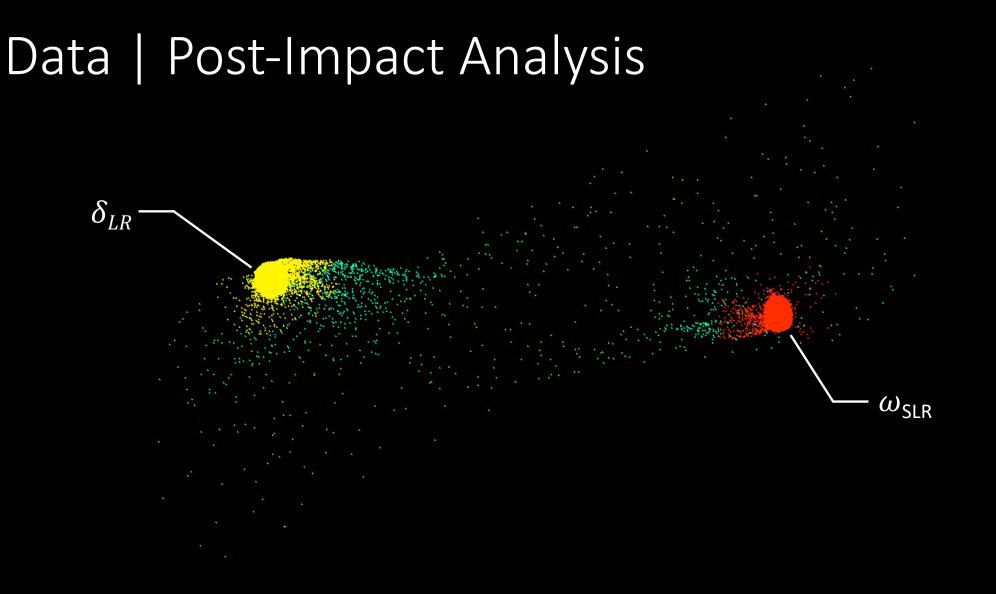
#### Data | Simulations





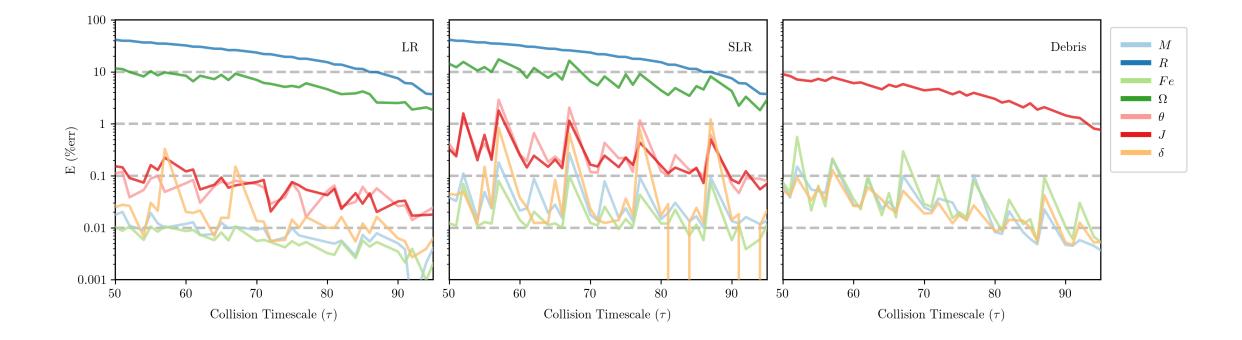


Source: Timpe et al. (in review)



#### Data | Post-Impact Convergence







### Methods | Collision models



- Perfectly inelastic merger (PIM)
- Impact-erosion model (IEM)
- Fragmentation model (EDACM)
- Polynomial chaos expansion (PCE)
- Gaussian processes (GP)
- Multi-layer perceptrons (MLP)
- XGBoost (XGB)

#### Analytic & semi-analytic

#### Data-driven (ML and UQ)





## Methods | Training Pipeline



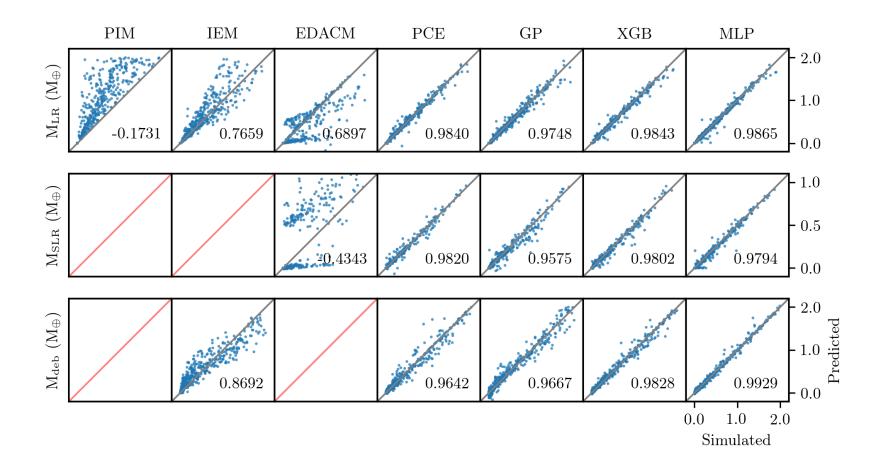
- One emulator per post-impact property (single-target regression)
- GP, MLP, PCE, and XGB
- Train on LHS10K
- Hyperparameter optimization with hyperopt / UQLab
  - 80/20 train/test split
  - 5-fold cross-validation
- Validate on LHS500
- Sensitivity analysis (Sobol' index)





#### Results | Predictions

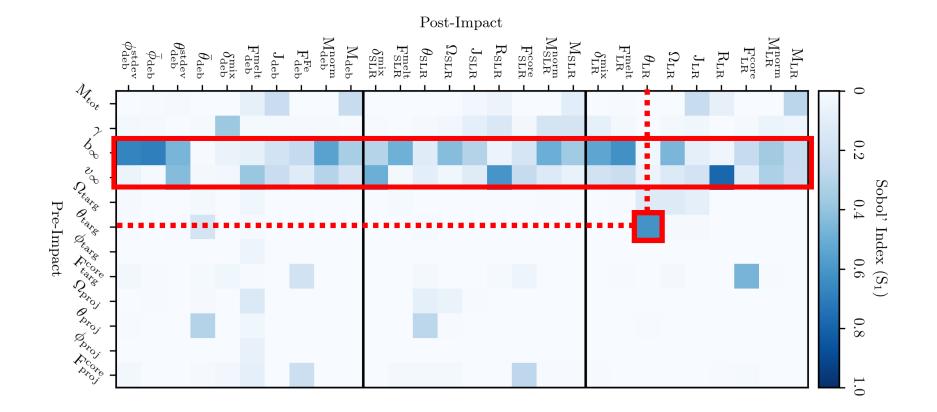






#### Results | Sensitivity Analysis

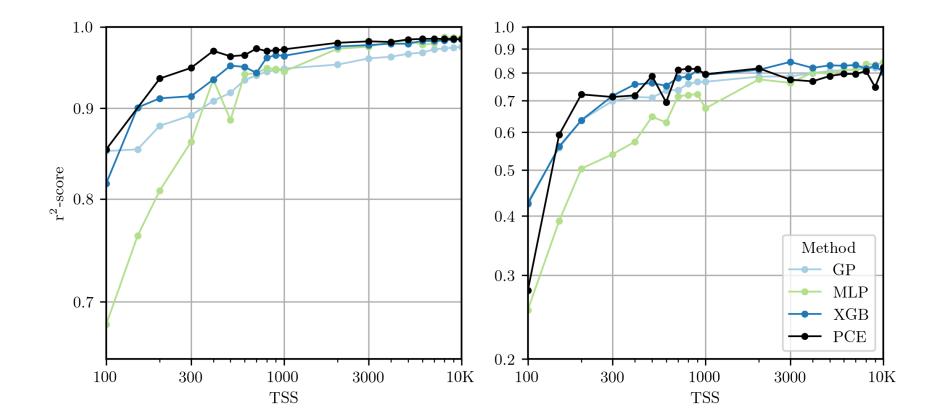






#### Results | Dataset Requirements

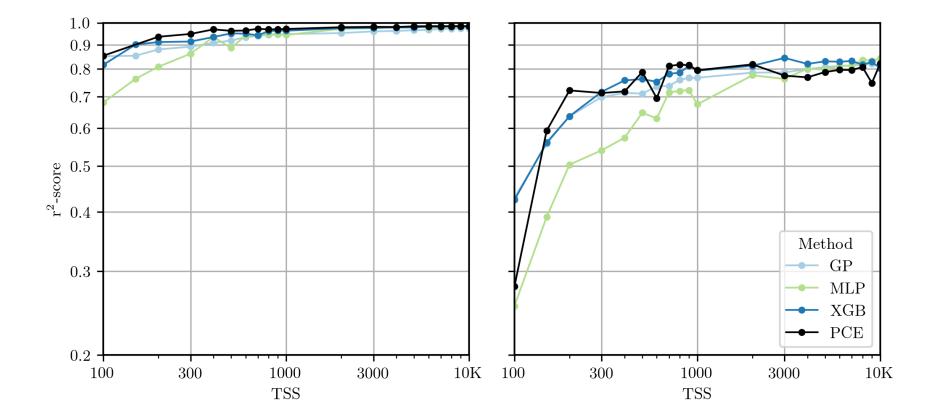






#### Results | Dataset Requirements





**FNSNF** Swiss National Science Foundation

Source: Timpe et al. (in review)

#### Work to be done...



- Training Data
  - Expand the collision parameter space
  - Higher-resolution simulations
  - New equations of state
- Models
  - Physical self-consistency
  - Multi-target regression for conserved quantities
  - Advanced techniques (e.g., ensemble methods)
  - Implement into N-body integrators





Thanks!

## AMIDEPFL







- Pre-print on arXiv from tomorrow!
- Simulations available on Dryad: <u>https://doi.org/10.5061/dryad.j6q573n94</u>
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