



Machine Learning for Consumer Electronics

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Agenda

Company Overview

Opportunities and challenges:

- On-device deployment
- Personalization ~ unique UX
- Self-supervised learning

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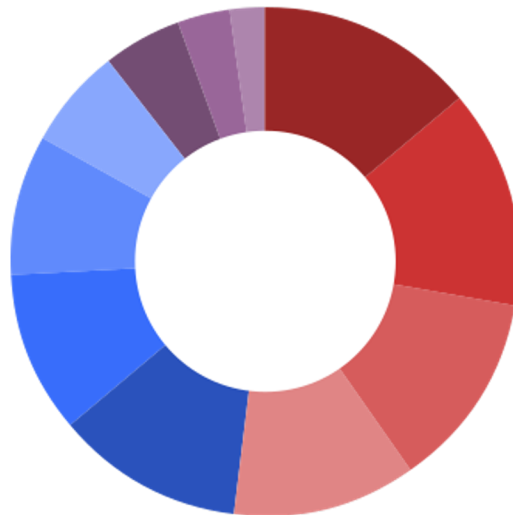


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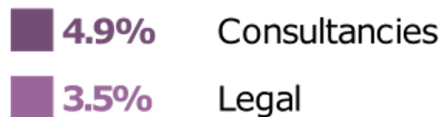
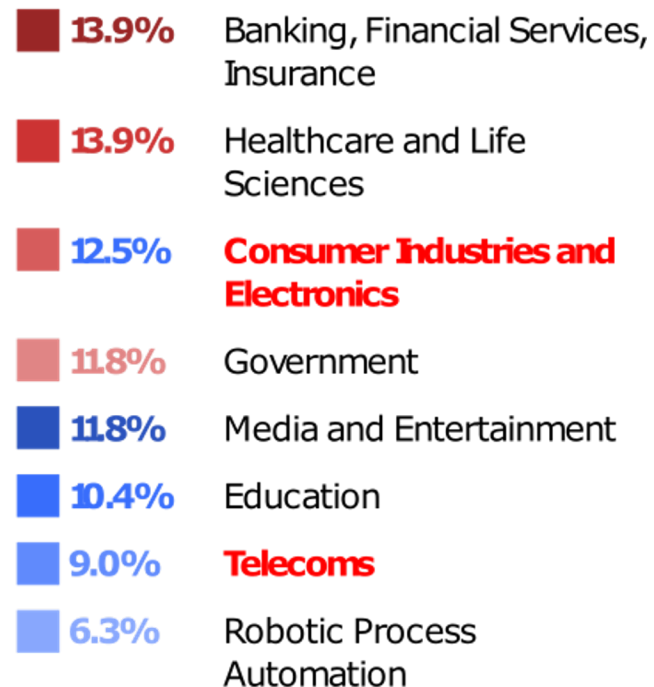


ULTIMATE
EARS

Voice rise in consumer electronics



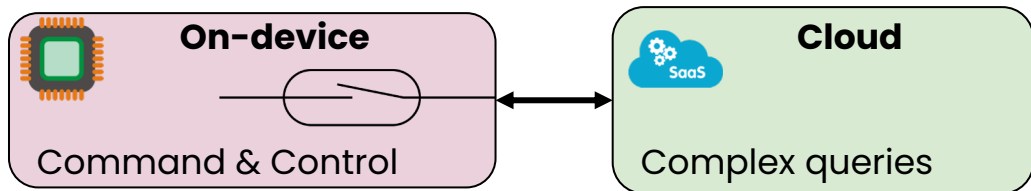
Which sectors will see demand in voice rise?



Source: Speechmatics Voice Report 2022

Opportunities and challenges

On-device deployment



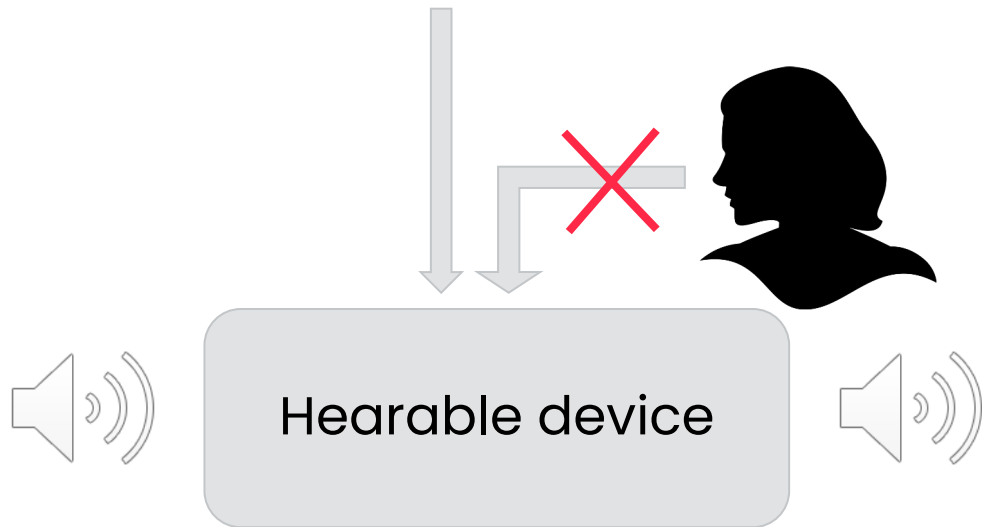
Opportunities: energy, security, privacy, and low latency constraints demand on-device processing:

Challenges:

- Seamless UX for cloud+edge ML
- Blended DSP+ML solutions
- Neuromorphic, in-memory, ML accelerators



Personalization



Male Speaker + Female Distractor

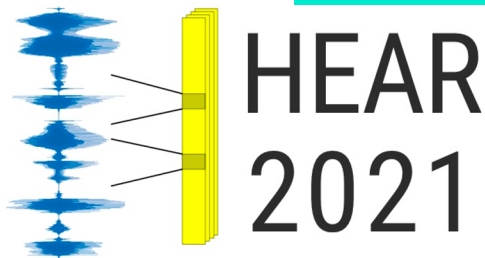
Opportunities: personalization brings higher customization and unique UX for

- Neurodiverse people, e.g., suppressing disturbing sounds
- Gaming, e.g., footsteps enhancement
- Videoconferencing

Challenge:

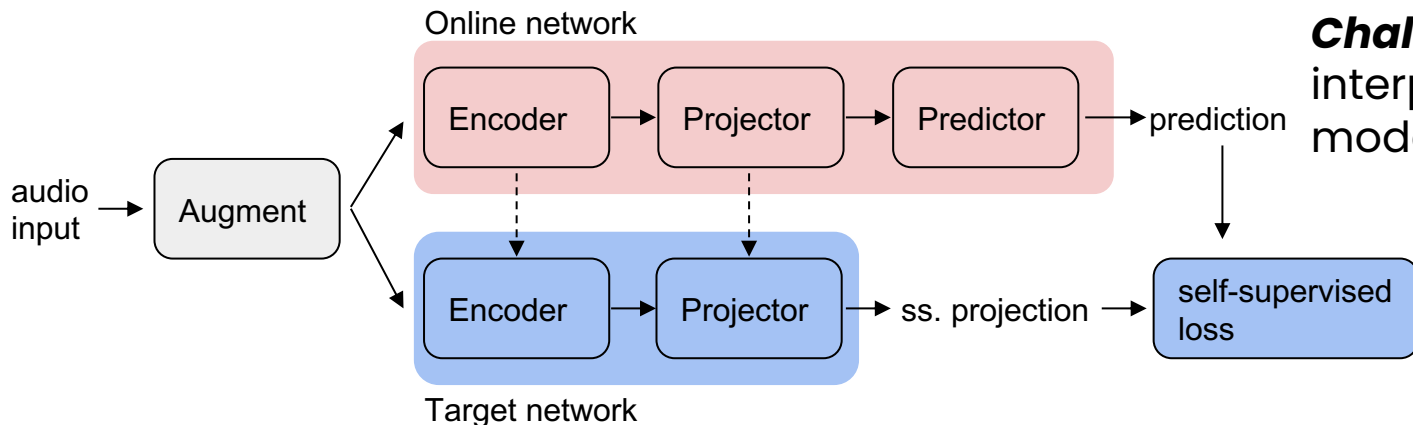
- New technology and universal design alignment

Self-supervised learning



Opportunities: leverage unlabelled data and zero-shot learning, develop common benchmark “in-wild” datasets

Challenges: still non interpretable modelling



Summary

Opportunities and Challenges

	On-device processing	Personalisation	Self-supervised learning
Opportunities	Privacy Latency Energy	Customization Universal UX	Leverage unlabeled data
Challenges	Hybrid DSP + ML HW advances	Technology and (UX) design alignment	Interpretability

Thank you!
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